

SR-24

Front Spline Voke Key Slot

2/10/24

→ edgfinder to find centerline

→ use centerline to check perp. w/ dial indicator

→ ~~teach~~

→ to find centerline: (not relevant)

not relevant

→ on DRO, go to x axis ~~z~~

→ probe

→ centerline

→ move to edge 1

→ teach

→ edge 2

→ teach

→ math

X zero at 0.25

dist. btwn edges:

~~0.234~~ 0.787

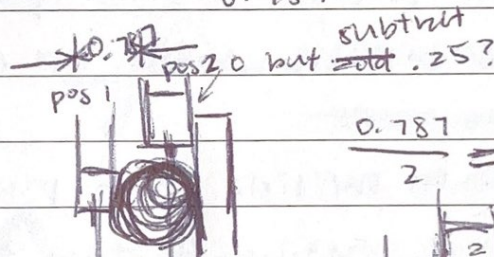
∅ of piece is 0.7874

∅ of edgfinder is 0.5

center so $\frac{0.5}{2}$ so 0.25

0.787

- 5/10 taper
zero pt
(spine)



- to find uniform diam
2 edges:

→ right arrow

→ half (should be half of diam. + radius of edgfinder)

- slot

→ rock X and Z at same time to slot cut

→ instead of plunging bc plunging probably kills tool

→ in center-ish of slot, not end (slowly go out to max slot diam)

low
min
notes

→ 15 thou passes

→ 400 RPM? nope! 700 RPM

to max slot diam

↳ 1st pass go to full diam

ish
Clear steps ← tram mill
← clean vise and all surfaces

1) fix the part → don't fully tighten jack ^(tap) w/ mallet handle

2) dial indicator on X-axis (yes, that's all you need)

3) edgefind flat face for X zero, set to -0.25 → ^{then tighten jack and check again} dial indicator slot over to check taper there

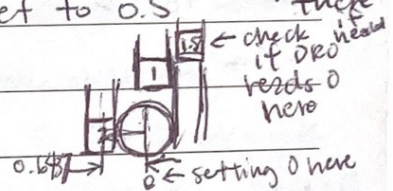
4) ^{setting centerline} edgefind ~~start~~ fixed vise face, set to 0.5

→ ② edgefind small ϕ

→ night arrow > 1/2

→ sanity check if the dim on DRO makes sense

→ should be $\frac{0.7874}{2} + \frac{0.5}{2} = 0.6437$ (in this case)



5) figure out dim. to slot to for initial passes

→ do not pass to max slot dim until last pass!

→ go to Y zero and lock Y-axis

b) lock X ~~axis~~ X-axis is practice around halfway

→ prep for rocking X-axis while moving Z so

mandmill doesn't plunge into workpiece

7) set Z zero w/ touch-off 700 RPM

8) start working X around half-way slot as going down Z to first pass depth of cut

→ ~~0.15 dep~~ ^{0.015} 0.015 depth of cut

9) go to max X-dim on last pass

10) debrake

* unlock Y-axis

11) check bearing fit

12) clean bed surface